

# All You Should Know About



# Northern Suburbs Netball

Especially for parents, players, teachers, coaches, managers & umpires



www.nsnetball.co.nz

Year 3 & 4 games are played on Saturday afternoons at Newlands College.

Year 5-8 games are played on Saturday mornings at Newlands College and Newlands Intermediate, Bracken Road, Newlands, Wellington.

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# Rules and regulations

Northern Suburbs Netball Committee Members are present at the courts each Saturday and are recognizable in orange vests.

# Year 5 & 6 - 6v6 game format

#### **Equipment**

GOALPOSTS: 2.6-metres. BALL: A size 4 Netball. 6v6 BIBS: 2 x A, 2 x C, 2 x D

### The Team

During a game, a minimum of five and maximum of six players from a team may be on the court at any one time, one of whom must play as Centre. Both girls and boys can play without restriction. It is recommended that teams should not exceed nine players.

#### **Duration of the Game**

Games have four x 8 minute quarters. There will be a one minute interval between quarters and two minutes at half time. There is a five minute turnaround between games. (40 minutes per game). The timekeeper will sound the bell to signal to the umpires the start and end of each game quarter. The umpire will blow his/her whistle to start and stop each quarter. Teams change ends at half time.

#### **Substitutions**

Both teams have the right to make rolling substitutions and/or team changes, at any stage of the game, with the players meeting at the side line and high fiving. There is no limit to the number of substitutions which can be made by a team.

#### **Start of Play**

A Centre from each team will use Paper, Scissors, Rock to determine who will start with the ball at the start of every quarter. The Centre in possession of the ball stands with at least one foot wholly within the centre circle. The other Centre stands on the side line in the Centre Third with the opposing teams other Centre. Once the centre pass has been received, these players can enter play. After a goal is scored, play restarts with a centre pass by the non-scoring team.

#### Summary of the Rules

- Players must pass or shoot within 5 seconds.
- ◆ A goal may only be scored by the A's.
- ◆ For throw ins players take turns e.g. it it is the defence thrown in in the goal third one defender throws in and then the other defender takes the next throw in.
- Players must be at least 1 metre away.

More detailed information can be found at: https://www.futureferns.co.nz

# Year 7 & 8 - 7v7 game format

#### **Equipment**

GOALPOSTS: 3.05-metres BALL: A size 5 Netball

#### The Team

Seven players per team on court at any one time. Both girls and boys can play without restriction. It is recommended that teams should not exceed ten players.

#### **Duration of the Game**

Games have four x 10 minute quarters with one minute between quarters and three minutes at half time. (50 minutes per game). The timekeeper will sound the bell to signal to the umpires the start and end of each game quarter. The umpire will blow his/her whistle to start and stop each quarter. Teams change ends after each interval.

#### **Substitutions**

Both teams have the right to make rolling substitutions and/or team changes, at any stage of the game, with the players meeting at the side line and high fiving. There is no limit to the number of substitutions which can be made by a team.

More detailed information can be found at: https://www.futureferns.co.nz

# **Teams Arriving Late**

It is expected that before the game teams ensure they have enough time to complete the toss up, undertake routine checks of nails, shoes, etc, and be on the court ready to play before the bell sounds to start the game.

If a team is late and the bell has sounded they have two minutes to be ready to take to the court. A penalty will be awarded in the following manner:

If the offending team wins the toss, the umpire will start the game, then IMMEDIATELY after starting the game, the umpire blows the whistle to award a PENALTY to the non-offending team. If the non-offending team wins the toss, the umpire starts the game, then IMMEDIATELY after starting the game the Umpire will award the PENALTY by moving the player forward to the closest transverse line.

If, after 2 minutes of the bell sounding to start a game, the team with at least 5 players has not completed the toss up and undertaken routine checks, this results in a DEFAULT WIN to the non-offending team.

If a team starts the game with 5 or 6 players and has a player arrive late to join in, an umpire must be advised & the player checked before taking the court.

#### **Rule Books**

There are two books available for purchase from Netball Wellington Centre

- 1. International Netball Federation (INF) Rule Book \$8
- 2. Introduction to Netball Umpiring Booklet \$5

An online version of the International Rule book can be found at http://www.netballnz.co.nz/our-game/rules-of-netball

# **Scoring of Games**

Each team provides a scorer for the game. The two scorers must stand together for the duration of the game at the centre sideline. After each quarter, the umpires check the scorecard, the scorecard may be handed to the scorer from the other team to complete for the second half (not compulsory). Both scorers stay on the half way line for the entire game.

We strongly encourage good communication between the two scorers throughout the whole game. The scorer without the scorecard should be confirming every goal scored. The umpire may refer to the score so he/she can determine which team has the Centre Pass.

#### **Defaults**

If a coach is aware their team will be defaulting their game they must contact the Draw Committee before COB on the Friday before the game at <a href="mailto:drawcommittee@nsnetball.co.nz">drawcommittee@nsnetball.co.nz</a>.

# Injuries/Illness

'TIME' may be called by any player on court to stop the game.

A qualified First Aid person is on site for all games at Newlands College and Newlands Intermediate.

A game may be stopped for injury/illness until the situation has been resolved for a maximum of <u>30 seconds</u>. **NSN does not add extra time for injuries**. Games stop when the bell is sounded by the timekeeper.

Where possible, and only if it is safe to do so, move an injured player from the court to allow the game to continue. A substitute may replace an injured player. The injured player cannot return to the court until there is another injury stoppage or after an interval. If there is doubt about moving an injured player, please do not move him/her.



If there is blood, the player must leave the court within 30 seconds and not return until the bleeding is controlled and the wound dressed. Any blood on the courts or ball, must also be washed away. Blood stained clothing must be removed. First Aid gear is held with the First Aid/Timekeeper at the courts.

#### On the School Grounds

- ◆ On the College or Intermediate grounds DO NOT:Smoke or vape
- Bring dogs
- Venture into any building sites
- ◆ Park on the College grounds
- ◆ Park illegally on the Intermediate grounds
- ◆ Leave any child unsupervised

Please note: Only water may be consumed on turf courts. No food allowed.

Ensure that the sidelines of the courts are clear of obstacles e.g., prams, bags, umbrellas, chairs.



# **Complaints**

An attempt to resolve any complaint should be made when an incident occurs. The Duty Umpire and Committee Members are available during play each Saturday to facilitate. If required, please approach one of these people during a game, not after a game is completed.

There is a Complaints Resolution Process in place. Decisions are determined by a Complaints Committee as set out in the Constitution. A copy of the process and the Complaints Form has been issued to each school and is available on our website.

Complaints must be processed as follows:

- ◆ The complaint must be in writing on the Complaint Form and sent to the Complaints Committee within 7 days of the event being complained about.
- ◆ The signature of the Principal/Deputy Principal of the School complaining **must** be on the Complaint form.
- ◆ The Complaints Committee will action the complaint within 10 working days of receipt of all information. The course of action recommended by the Committee will be documented and forwarded to both Schools concerned together with the individuals involved in the complaint

If you have any queries regarding the Complaints Resolution Process please approach any Committee Member.

# **Parking**

Plan to arrive in plenty of time to find a park and then walk to the courts.

There is **no parking** on the **College grounds**. You may **park at Newlands Intermediate** School. However the school has expressed concern over illegal parking. Non-compliance will result in parking facilities being withdrawn on this ground also.

**Do not** park in a position that will hinder the passage of an ambulance or other cars.

**Do not** park down the driveway of the Intermediate or on any other yellow lines.

**Mobility Parks:** If you require parking in a mobility park you must display your sticker and obtain a Parking Pass from the Chairperson at least one week beforehand.

Parking at the Intermediate or on the street is at your own risk.

# The Draw

The draw is compiled by a team of Northern Suburbs Netball Committee members. Some important notes about the draw are:

- ◆ The draw is available on the website no later than the Thursday before Saturday's play: www.nsnetball.co.nz Draw changes are occasionally possible up until Wednesday night.
- ◆ The season dates are set by the Committee and usually begin the first Saturday after the start of the second term. The season runs for no more than 15 rounds.
- There is no play on Queen's Birthday weekend, or on the second and third Saturdays of July school holidays.



## **Cancellations**

There are two ways you can find out if the games have been cancelled:

- 1. On our website www.nsnetball.co.nz
- 2. A text message is sent to the registered coach of each team.

The Committee has nominated two Committee Members to make a decision each Saturday as to whether play will commence on that day. Decisions are made by 7.30am on a Saturday morning.

Once the decision to cancel games has been made it will not be revoked.

# The Teams

#### **Teams**

- ◆ All netball players must be enrolled as a student of a Member School of Northern Suburbs Netball.
- Players are required to be registered as part of a team.
- ◆ Schools can combine student year groups in grades but that team must be entered into the competition in the higher year grade.

If a team is missing players, they can start a game with a minimum of 5 players. They may use other players from the same or a lower grade from the same school.

For example in the Intermediate A1 grade, the team can use a player from another team from their own school who is in this grade or any lower grade e.g. A2 or B1 or C1 etc.

A player may only play in a higher grade **twice**. On the third time that player will be deemed to be registered in the higher grade.

For non competitive games i.e. Year 5 grade and lower teams may use players from another school to make up team numbers. However, Year 6 grade and above a team cannot use a player from another school even though that child may be in a lower grade.

If a team has lost players or is having trouble fielding a team each week, the coach or school co-ordinator is welcome to approach the Chair of NSN who may be able to offer an alternative solution.

# **Team Captain**

- ◆ For Year 7 & 8 games the team captains shall toss for choice of first centre pass or goal end, and notify the umpires.
- The **team captain** is the **only person** who has the right to approach an umpire during an interval or at the end of the game for clarification of any rule.
- The umpire cannot be approached during play unless by a player needing "time".

# **Representative Teams**

For 2018 Northern Suburbs Netball will select Year 8 Representative Squad(s) who represent Northern Suburbs Netball at Junior Representative Tournaments. Refer to our website for more information regarding these teams.

# Hataitai Competition - Intermediate A Grade

After the completion of Round 1 (first term of netball) the top three Intermediate teams will compete in the Year 8 championship competition organised by Netball Wellington Centre. This is a great opportunity to extend these teams by playing with the top two teams from each satellite centre (Northern Suburbs, Wellington West and Motu Kairangi).

# **NSN** Competition structure

The structure of NSN competition is as follows:

- ◆ Grading games comprises of 3 or 4 games
- ◆ Round 1 comprises of up to 5 games
- ◆ Competition round comprises of up to 5 games

Teams may be re-assigned to a different grade after 3 grading games, after the final grading game or after Round 1.

Points structure for Round 1 and Competition Round only Win 4 points, Draw 2 points, Loss 1 point, Default 0 points to defaulting team and 4 points to the team that was defaulted against.

Year 5 is a non-competitive section and consequently teams are not graded or awarded points.

# **DRESS & SAFETY STANDARDS**

# Clothing

- ◆ Wear only registered school netball uniforms on the court (applies to Year 5-8).
- Bibs must be worn over the uniform.
- Regulation sports shoes must be worn.
- ◆ Thermal clothing can be worn on very cold days. Each school has chosen a colour for a thermal top and pants, which is registered as part of the uniform. Please check what these colours are. Thermals may be short or long, but must be of the school's chosen colour. Stripes or multicoloured thermals are NOT permitted. Thermals are worn underneath the netball uniform

# Earrings, Jewellery, ID bracelets, etc

- ◆ All jewellery is to be removed. This includes: watches, rings, necklaces, friendship bracelets, all piercings, and jewellery of cultural significance.
- Taping of earrings is not allowed.
- ◆ Emergency ID bracelets (Medic Alert) can be worn but **must be securely taped** to prevent injury to self or other players.

# **Finger Nails**

- ◆ Nails are not to extend over the top of the finger when held upright. Nail scratches can be particularly nasty so it is imperative to keep nails at a short length.
- ◆ Taping of nails is not allowed.
- ◆ Players and team managers are responsible for ensuring player nails are an acceptable length. These should be checked well before the game.
- Players will not be allowed to take to the court unless their nails are an acceptable length.

Umpires have the final say on all safety standards.

# **Set Up and Packing Away Duties**

**Every family** should be helping with the set up and packing away of the netball courts. Please find out how your school wishes you to contribute to this.



Each school will be rostered on as a Duty School on Saturdays. These assigned schools will have a team playing in a first or last-round game. There is a school assigned to the Intermediate grounds and another to the College grounds. There are Setting Up and Packing Away duties as outlined below.

**Please ensure everything is packed away**. When items are left out they are vandalised. The cost of replacing items may be passed on to the Duty School.

All equipment referred to below is held in the Property Shed by the College Netball Courts. First Aid boxes are kept near the entrance to the courts with the Timekeeper while games are in play.

# **Setting Up Duty**

Courts clean up	Ensure the courts are free of rubbish.
Notice boards	Put out the notice boards.
Signs Up	Secure the "Code of Conduct" signs, and the "nsnetball.co.nz" banner to the fence at the entrances to the courts.
Scorecards/pens	Place the scorecards and pens in the centre circle of the appropriate court. The cards are prepared by the scorecard committee person.
Draw	Ensure the current day's Draw is on the notice boards.
Goal posts	Place goal pads onto goal posts.  As required: Set up the lower goal posts. These are chained and locked to the fence. The key to the lock is kept with the first aid person. Relock the chain and padlock to the fence so that they don't go missing.
Hole coverings	College courts only: Make sure that all the tennis pole holes are covered. Spare covers are kept in the Property Shed.

**Important note:** The school responsible for Setting Up at the courts must do so thirty minutes before the first game starts. Only schools playing in the first round will be required to assist with set up.

# **Packing Away Duty**

Notice boards & Signs	Pack away all notice boards, signs and banners that are on the fences.
Scorecards	Ensure all the score cards have been handed in.
Courts clean up	Pick up all rubbish off the courts. Ensure toilets are tidy.  Take any lost property to the Property shed.
Goal posts	Remove the goal pads from the goal posts and store tidily in the Property shed.
	Replace any of the lower goal posts with the standard high posts. Lock lower goal posts together to the fence. Return the key to the first aid person.

# YEAR 3 & 4 - 5 v 5 game format

The focus for this age group is on 'learning' the basics of Netball. It's designed to be fast and fun, maximising participation and touches of the ball. With modified equipment and less players on the court the game is less complicated. Registrations close towards the end of Term 1 and are done through your local school. The programme runs during Term 2 & part of Term 3.

# **Game Day Format**

NetballSmart DynamicWarm-up and Skill Development followed by a Game 5 v 5 4 x 8-minute quarters, Cool-down

- Played across two thirds of the Netball court
- ◆ Five per side two attackers, two defenders and one centre
- 2.6-metre goal height
- Pass or shoot within 5 seconds
- Rolling substitutions
- Coaches are allowed in their attacking end and guide both teams

# **Rules**

#### **Equipment**

THE COURT: Two thirds of a Netball court. Two marked goal circles, using one goal circle in the goal third and marking the same on the second transverse line with flat dots or chalk lines.

GOALPOSTS: 2.6-metre, portable goalposts need to be used.

BALL: A size 4 Netball

BIBS: 2x A, 1x C, 2x D bibs can be used.

#### Officials

Coaches assist and support. Direction should be given during a game without using a whistle.

#### The Team

Five players per team on court at any one time. Both girls and boys can play without restriction.

#### **Start of Play**

The centre from each team will use Paper, Scissors, Rock to determine who will start with the ball at the start of every quarter. Play starts from halfway (transverse line) in the middle of the court. After a goal is scored, play restarts from halfway by the opposing team.

#### **Duration of the Game**

Games are 4 x 8-minute quarters with 1 minute at each interval, maximum 3 minutes at half time. Teams change ends at half-time.

#### **Summary of rules**

- Rolling substitutions are allowed.
- Players are encouraged to pass or shoot within 5 seconds.
- ◆ Players are encouraged to be stationary once they have received the ball whether landing on one or both feet.
- ◆ A goal may only be scored by the A's.
- ◆ To allow the ball thrower passing options, players must be at least 1 metre away.
- ◆ A player may not push, trip, knock, bump or hold an opponent, either deliberately or accidentally. If contact occurs, it will be called and after a brief explanation (if required), play will continue.

More detailed information can be found at: https://www.futureferns.co.nz

# YEAR 1 & 2 - 4 v 4 game format

The focus for this age group is on 'exploring' Netball. It allows players to catch, pass, and shoot from day one, providing a fun introduction to Netball. Registrations close towards the end of Term 2 and are done through your local school. The programme runs for 8 weeks in Term 3.

# **Game Day Format**

NetballSmart Dynamic Warm-up and Skill Development for 20 minutes followed by a Game 4 v 4 with 2 x 8-minute halves followed by a Cool-down

#### Equipment

THE COURT: Played across one third of the court.

GOALPOSTS: 2.1 metres

BALL: A 20 centimetre textured play ball

BIBS: Coloured bibs used

#### **Officials**

Junior Co-ordinators assist and support the players on court with direction given throughout the game, without using a whistle.

#### The Team

Four per team on court at any one time. Both girls and boys can play without restriction.

#### Start of Play

Players use Paper, Scissors, Rock to determine which team will start each half of play. Play starts with a throw-in behind the opposition's goal line. After a goal is scored, play continues with a throw-in from the goal line.

#### **Summary of rules**

- ◆ Teams are allowed to use rolling substitutions.
- All players can move anywhere in the playing area so there are no offside limits.
- Players are encouraged to pass or shoot within 5 seconds.
- Players are encouraged to be stationary once they have received the ball. They are allowed to take additional steps to gain balance but walking with the ball should be discouraged.
- A goal may be scored by any player at their attacking end.
- Players are not allowed to defend or mark the ball thrower, allowing space to pass and vision of passing options. Players can defend players awaiting passes and intercepting the ball is encouraged.
- ◆ A player may not push, trip, knock, bump or hold an opponent, whether the move is deliberate or accidental. If contact does occur, the contact will be called and after a brief explanation (if required), play will continue.

More detailed information can be found at: https://www.futureferns.co.nz

# OTHER USEFUL INFORMATION

#### **Valuables**

Northern Suburbs Netball cannot take responsibility for lost valuables or property. Teams are advised to have a supporter who can hold all valuables for a team during games.

# **Lost Property**

Lost or forgotten property will be held to the next week in the Property Sheds. If after one week items have not been claimed, they will be donated to charity. Drink bottles will not be kept.

#### **Notice Boards**

For any further information related to Netball, please check our website or the notice boards at the College and Intermediate courts each week.

#### **BBQ**

All Member Schools have the opportunity to hold a sausage sizzle at the College on a roster basis to fundraise for their School.

#### What to do for the BBQ:

- ◆ A cost will be charged for the use of the BBQ and will be collected from you on the day by someone from the Committee. The cost of the College BBQ is \$25.
- ◆ Please supply your own BBQ utensils, including matches or BBQ lighter. The College BBQ must be turned off by 12 noon so that it has time to cool down and be cleaned before it is put away at the end of the last round. You must clean the BBQ.
- ◆ You are responsible for providing all the food and equipment needed to run the BBQ. The profit that you receive on the day is for your School to keep. Please ensure all BBQ rubbish is removed from the courts – it is <u>NOT</u> to be left in the College rubbish bins.

A filled gas bottle is supplied. Please ensure that the BBQ is positioned away from the courts' main entrance.

Other 'Personal Fundraising' must be cleared with the Chairperson.

# BEHAVIOUR AT THE COURTS

The purpose of any sport is primarily enjoyment. Children play sport for many reasons: fitness, skills, friendships, fun, etc. Below is our Code of Conduct and Ethics that parents, players, coaches, supporters, officials, etc are expected to keep enabling the best possible outcome for everyone involved.

# Parents/Spectator/Supporters Code of Conduct and Ethics.

If children are interested, encourage and support them to play.

Everyone makes mistakes but role model sporting behaviour by skipping over wrong umpire calls and carrying on. Recognise and value the importance of coaches and other volunteers, who give their time and resources to provide Netball. They deserve support.

Teach children that effort is as important as victory, so that the result of each game is accepted without undue disappointment.

Encourage children to play to the rules and respect umpires' decisions.

Lead by example.

Children learn by taking risks and making mistakes, so encourage and support this.



Support the removal of verbal and physical abuse from the game.

Applaud good play by players on both teams.

Remember children are involved in Netball for their enjoyment, not yours.

Avoid forcing children to play if reluctant.

Recognise the value and importance of volunteer coaches, umpires and managers. They give their time to provide recreational activities for your child.

#### Coaches & other team officials Code of Conduct and Ethics

Remember children's main reason for playing is for fun!

Be a role model and ensure players display the same qualities.

Ensure that equipment and facilities meet safety standards and are appropriate to the age and ability of players.

Encourage effort and skill; this will increase self-esteem and self-confidence.

Encourage players to show respect for opponents, team-mates, umpires, officials and spectators.

Respect the talent, development stage and goals of each player.

Display a professional manner with regard to language, preparation, planning and presentation.

Treat all equally and cater for individual difference based on gender, ethnic origin, religion or ability.

Follow the advice of medics when determining if an injured player is ready to resume playing or not.

Ensure players enjoy and develop their skills and play by using positive, specific and constructive feedback.

Be reasonable in demands on player's time, energy and enthusiasm. Allow opportunities for players to develop decision making skills.

Commit to increasing knowledge of sound coaching principles and development stages of young children.

#### International Rule 6.2

Coaching is allowed from the sidelines while play is in progress and during intervals. The coach is not allowed to move up and down the sidelines or the ends of the court. Pick a spot and stay there. Coaching is allowed during injury breaks or stoppages but the coach is not allowed onto the court.

# **Player's Code of Conduct and Ethics**

# Play for fun and enjoyment of Netball.

Treat all players as you would like to be treated.

Do not bully or take unfair advantage of another player.

Control your temper.
Verbal abuse or
deliberate contact and
abusive behaviour is
unacceptable.

Play according to the rules of Netball and the principles of fair play.

Be a good sport. Cheer all good play from your team

and the opposition.

Play equally hard for yourself and your team. Your team's performance will benefit and so will you.

Appreciate and co-operate with your coach, team-mates and officials, as there would be no game without them.

Take responsibility for your performance on and off the court.

If decisions don't go your way, be a good sport and carry on - everyone makes mistakes.

Bring a positive sporting attitude to each practice and game.

# **Coaches and Umpires**

Each team is responsible for supplying their coach, umpire and manger. All teams must have all positions filled, including umpire, before their team can be registered to play in the competition.

#### Coaches

We value our volunteer coaches and want to play an active part in their development. In order to achieve this we offer and provide access to training for beginner coaches through to the more advanced coaches. Coach training is offered to volunteer coaches to assist with their development and confidence. Confident coaches can then provide players with quality coaching. If you would like to know more about coach training please email secretary@nsnetball.co.nz.

Coaching clinics will be advised to School Netball Coordinators, promoted on the website and emailed via general email distribution. Please check the website for updated information.

# **Umpires**

Umpiring classes and events will be held either pre-season or throughout the season. The Umpire Coordinator will advise when these are scheduled. Umpire classes are designed for all levels of umpiring experience and should be attended by all umpires to ensure a level of consistency within the competition (see website – "Umpires" page for further information).

The Umpire Guidelines are set to ensure standardisation among umpires and include:

- no umpiring the team you coach
- no coaching whilst umpiring
- always aiming to improve as an umpire
- attending training classes each season
- sitting and passing the NNZ Centre Theory Test Bank

**PLEASE NOTE**: All games have two umpires.

Umpires may not be changed during the course of the game.

# **Duty Umpire**

The Duty/Acting Duty Umpire is a qualified umpire who is available each Saturday to give support to all umpires. The Duty Umpire wears a yellow fluorescent vest.

# **Kiwi Whistler Umpires**

Kiwi Whistlers are Year 8 players who are completing a theory and practical course to qualify as an umpire. As part of their training during the season, The Kiwi Whistlers will umpire year 5 & 6 games in place of the team's own umpire. The teams concerned will be contacted by the Kiwi Whistler Coordinator when this will happen. The Kiwi Whistlers wear white bibs and are supervised my mentors who wear a fluorescent vest.



There may be Adult Kiwi Whistlers umpiring who have also attended a similar course.

If you are interested in learning to umpire or wanting to umpire for a team please email the Umpire Coordinator at: umpirecoordinator@nsnetball.co.nz

ALL UMPIRES, REGARDLESS OF AGE OR EXPERIENCE, SHOULD BE TREATED WITH RESPECT AND COURTESY. THEY ARE ESSENTIAL TO THE GAME OF NETBALL.

# ABOUT NORTHERN SUBURBS NETBALL

# Membership

Northern Suburbs Netball incorporates the 19 Member Schools from within the Northern Suburbs of Wellington – from Thorndon School and Queen Margaret College in the south through to Tawa Intermediate in the north.

Each of the 19 Member Schools should have a representative (teacher or parent) at each Committee meeting who is responsible for relaying information from their School to the Committee and vice versa. If a school does not have a representative at two consecutive meetings the school will be contacted. If the school does not attend the next meeting they will forfeit any future competition points for the season.

#### The Committee

The Committee is made up of **parents and teachers** who **volunteer** their time and talents to make sure our local netball competition is available for all children. We **welcome** all those interested in helping run the competition **and value any support** that is offered be it small or large.

## We need you

To ensure we can keep the competition running smoothly To spread the load to many rather than making it heavy for a few

Our meetings are held regularly and are open for anyone to attend. Details are on our website:

### www.nsnetball.co.nz

Our website includes a lot of information including draw, results, contact details, representative teams, umpires, events, policies & forms. If you need to know something – it's a good place to start.

#### **Contacts**

If you have any queries please see you school's Netball Coordinator. If you wish to contact someone at Northern Suburbs Netball you can email <a href="mailto:chair@nsnetball.co.nz">chair@nsnetball.co.nz</a> or <a href="mailto:secretary@nsnetball.co.nz">secretary@nsnetball.co.nz</a>. You can subscribe to an email distribution list to receive regular updates from Northern Suburbs Netball – visit the Homepage for more details.

You can also contact/email the Rep coordinator and Umpire coordinator by going to their pages on the website.

# **Committee Responsibilities**

- Draws and Results
- Cancellations
- Organising Coach and Umpire Training
- Organising the Duty School each Saturday
- Providing qualified First Aiders
- Maintaining the website
- ◆ The end of season prize giving
- ◆ Organising the Representative programme and personnel
- Handling complaints
- ◆ Liaising with Newlands College and Newlands Intermediate regarding facilities
- ◆ Rostering BBQ

# **History**

The Raroa Netball Competition was established in 1969 by Barbara Fabish. The competition has developed over the years to become a popular and widely contested tournament by participating Schools in the Northern suburbs of Wellington. A name change in 1994 saw the emergence of the Northern Suburbs Netball Competition.

In 1998 the Northern Suburbs Netball (NSN) Committee was established and members were invited from participating Schools. The purpose of the Committee was primarily to take over many of the administration tasks undertaken in the part by a nominated organising School.

In 1999 the competition celebrated a 30 year anniversary.

In 2000 the Northern Suburbs Netball Constitution was adopted and then amended in 2004.

In 2005 Northern Suburbs Netball progressed to become an incorporated society. Incorporation provides a legal structure for NSN and will reduce liability for Member Schools. A copy of the Constitution is available from www.societies.govt.nz, search using "Northern Suburbs Netball".

#### **Honour Board**

Life	Members	;
Long	Maindar	_

Lena Meinders Margaret Lavery Beth Huntington Linda Robinson Lynnda Bouzaid Neil Hargreaves

**Service Award Holders** 

Brenda Ng Pauline Mildenhall Lei Brockie Atareta Edwards Kerryn Greaves Kelly Herbert

# Aerial Map of Newlands College & Newlands Intermediate

